CONNOR HAWKE

PORTFOLIO

Contents

LINKS:
WEBSITE   CONNORHAWKE.COM/DESIGN
RÉSUMÉ   CONNORHAWKE.COM/CV
LINKEDIN   LINKEDIN.COM/IN/CONNORHAWKE

Left
Websites I originally created in Flash, then remade in HTML and CSS

Above
Multipage site I made in Photoshop, HTML, CSS, PHP, which was later adapted by an outsourced IT company as the base template for their CMS system

Email template for Mailchimp
Photoshop, HTML, CSS
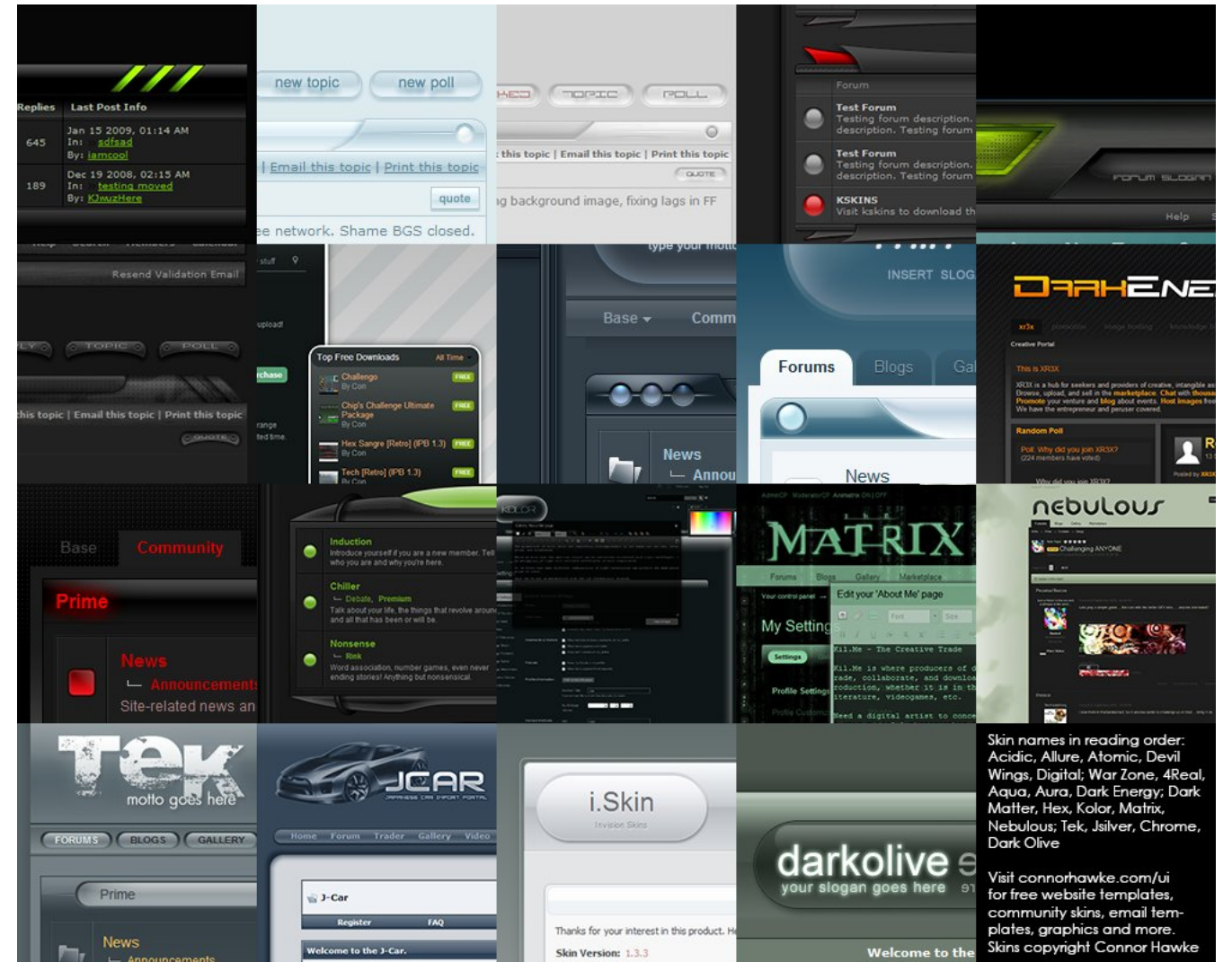
Forum software interfaces
Photoshop, HTML, CSS, JS

Digital/print ads and banners
for newspapers and billboards

Photoshop

Google Slides corporate
presentation template

PowerPoint slide
Illustrator

InDesign postcard

Half-page flyers in Chinese & Bengali
Photoshop, Illustrator, InDesign

RAY'S CHALLENGE IS AN ACTION/PUZZLE GAME SET IN AN EXPANSIVE WORLD. THE RULES ARE EASY: FIGHT YOUR WAY THROUGH EACH LEVEL TO THE PORTAL TO REACH THE NEXT AREA.

WITH MULTIPLAYER, A LEVEL EDITOR, AND SECRETS GALORE, THERE ARE ENDLESS WAYS TO PLAY.
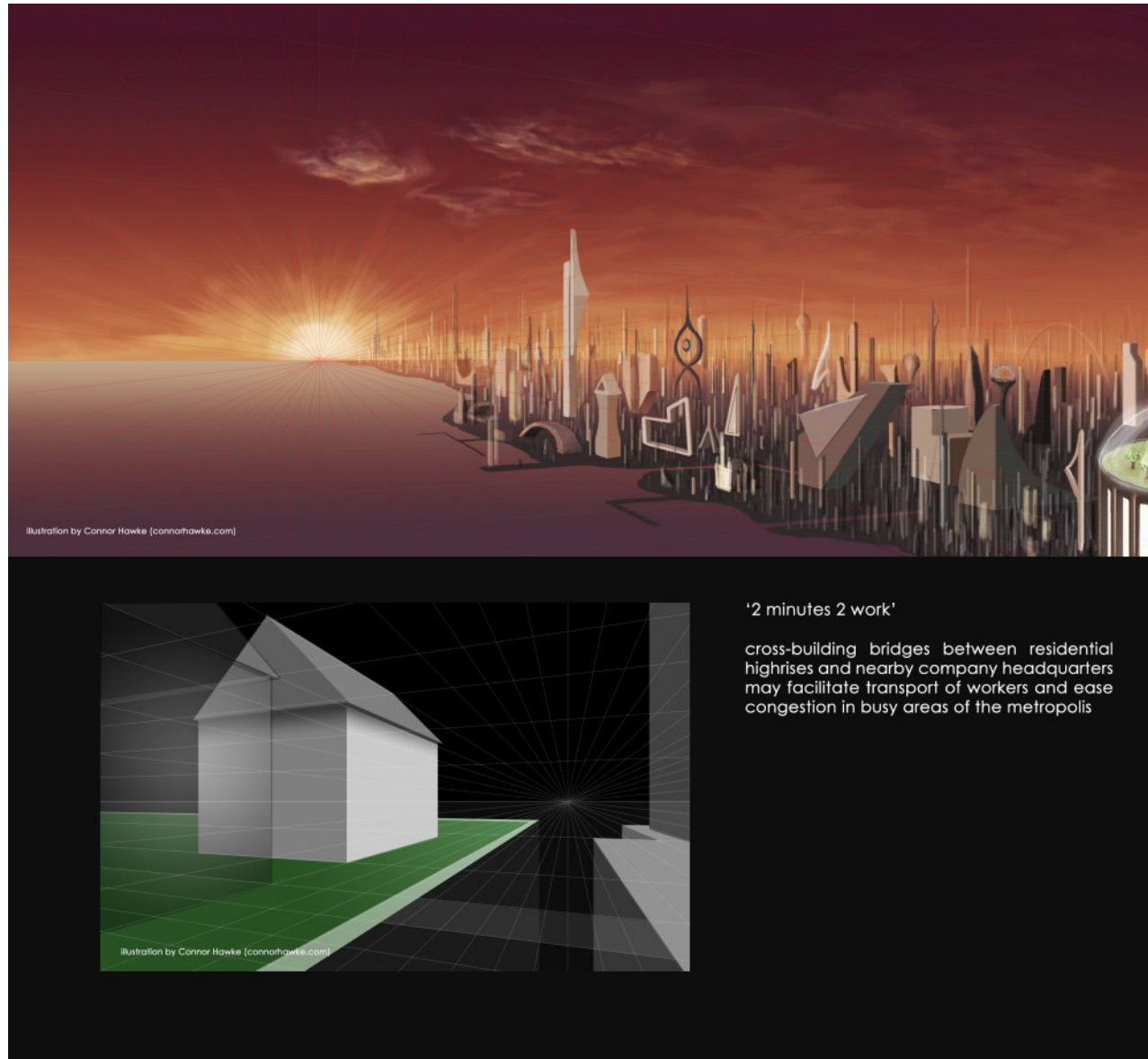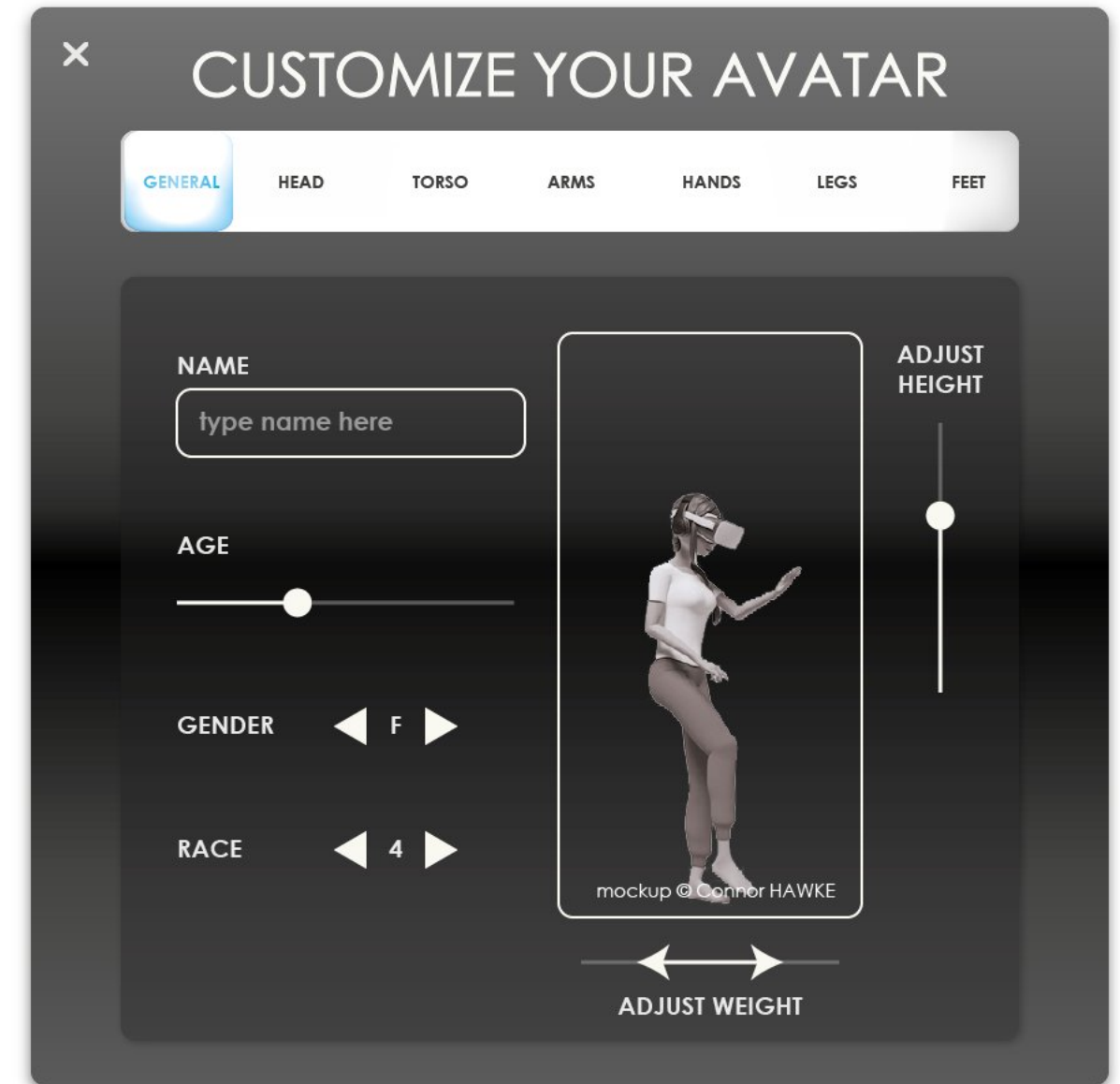
DODGEBALL INCLUDED ;)

Indie videogame
GameMaker, Photoshop, Audition

CONNORHAWKE.COM/RAY

Logos
Illustrator,
Affinity Photo

Video template for Canva & Premiere Pro
Illustrator

'2 minutes 2 work'

cross-building bridges between residential highrises and nearby company headquarters may facilitate transport of workers and ease congestion in busy areas of the metropolis

CUSTOMIZE YOUR AVATAR

| GENERAL | HEAD | TORSO | ARMS | HANDS | LEGS | FEET |

NAME

type name here

AGE

GENDER ◀ F ▶

RACE ◀ 4 ▶
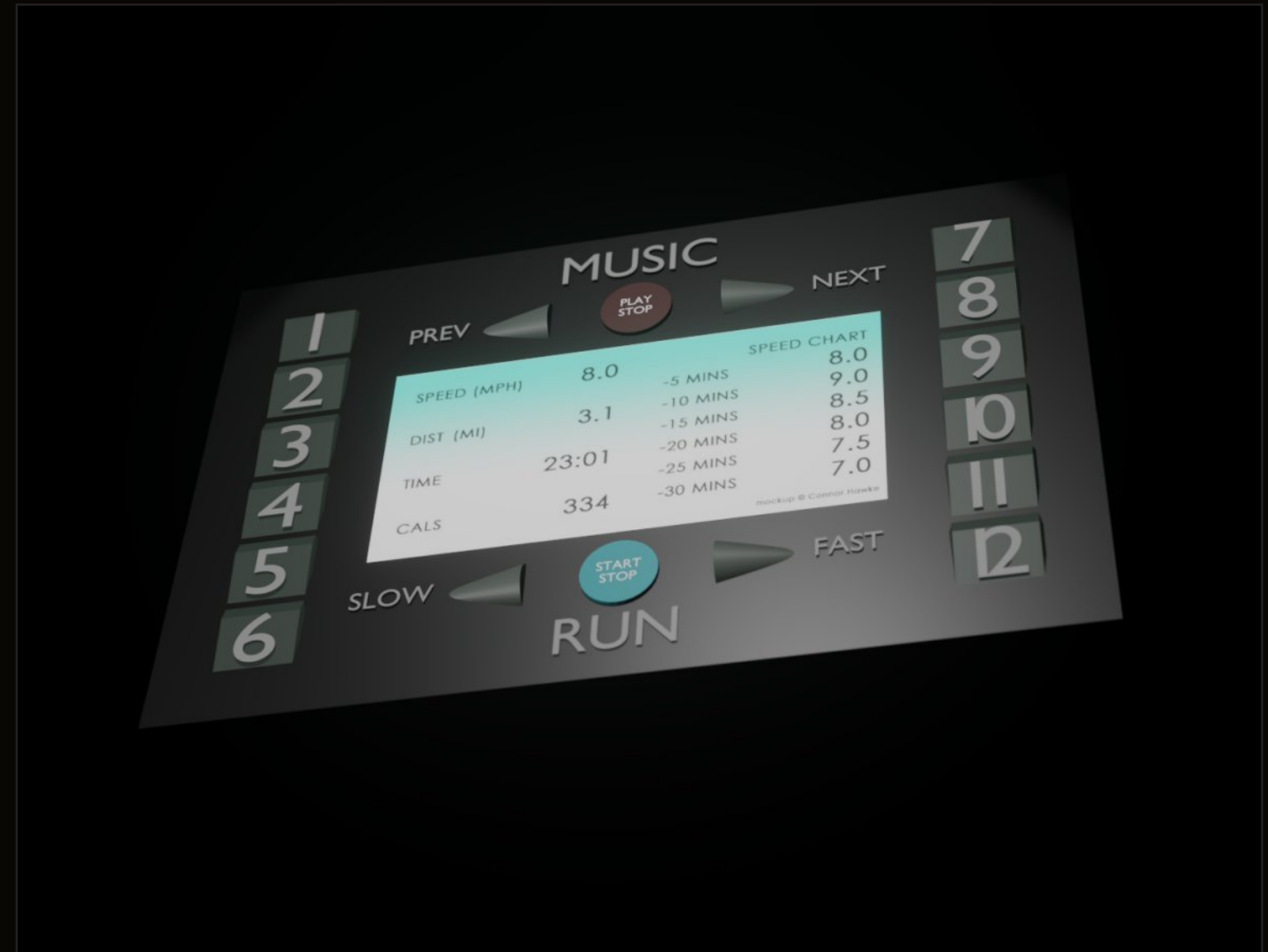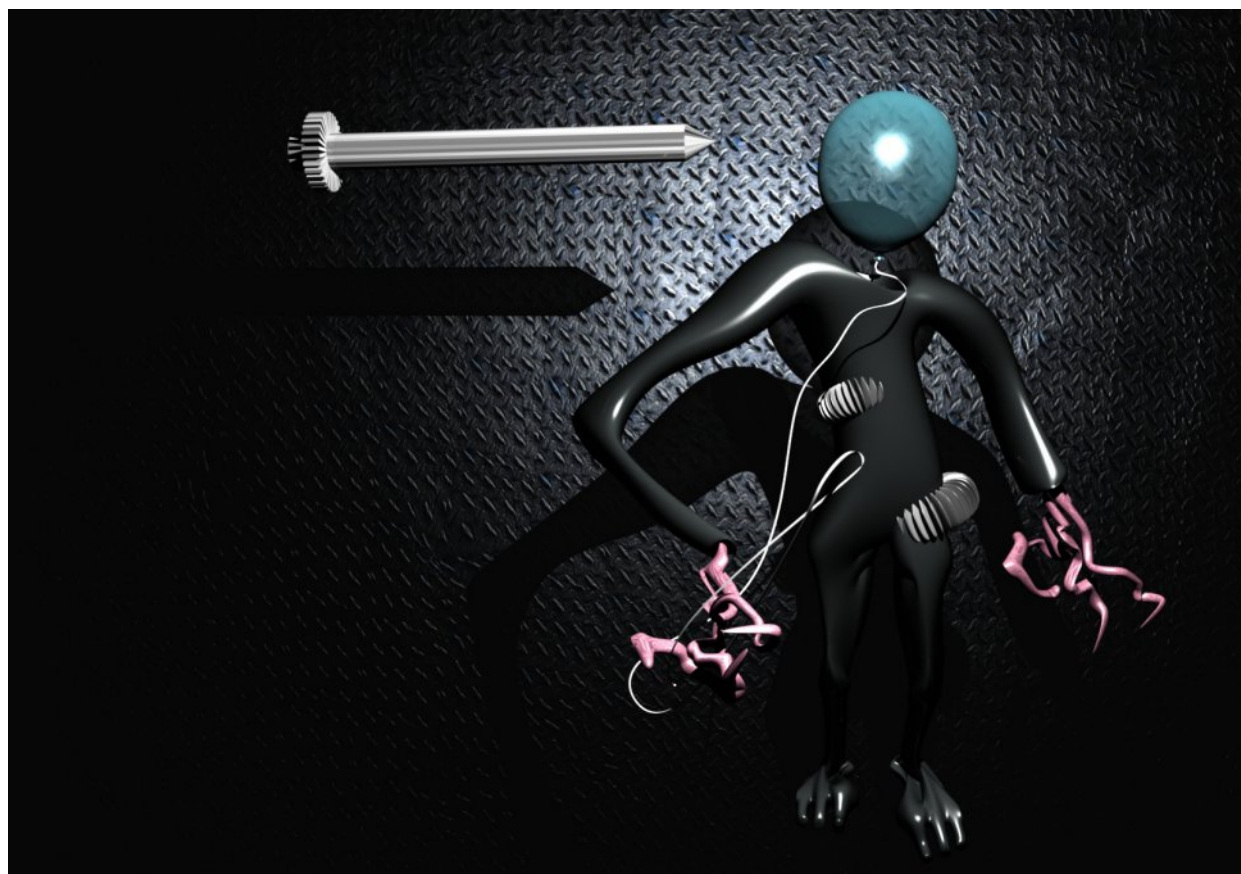
ADJUST HEIGHT

mockup © Connor HAWKE

ADJUST WEIGHT

Concepts for an architecture portfolio
Photoshop, Blender

VR fitness app concept
Illustrator

Top-left
Comic concept
Paper/Ink, Blender
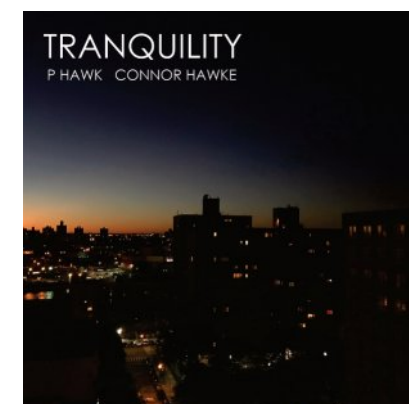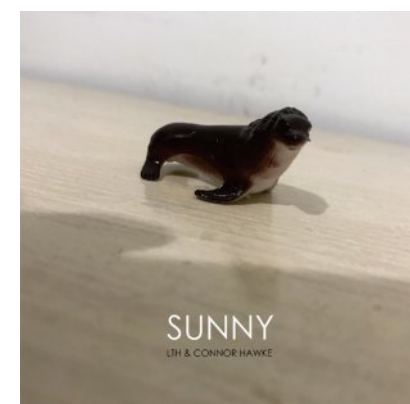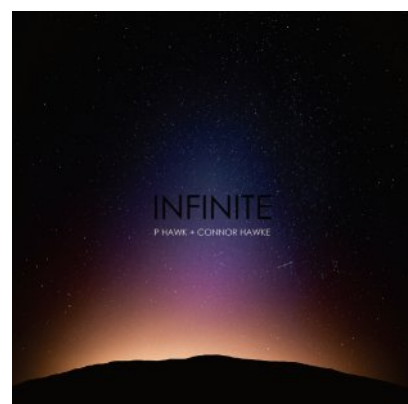
Bottom-left
Surreal concept
Blender

Top
VR fitness app concept
Blender
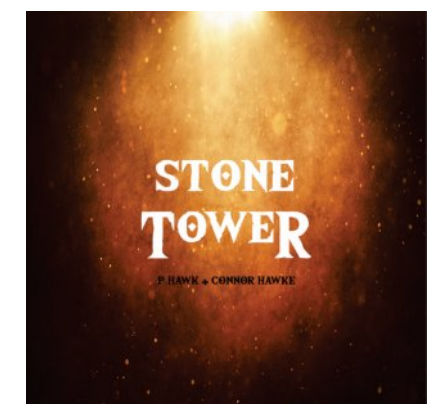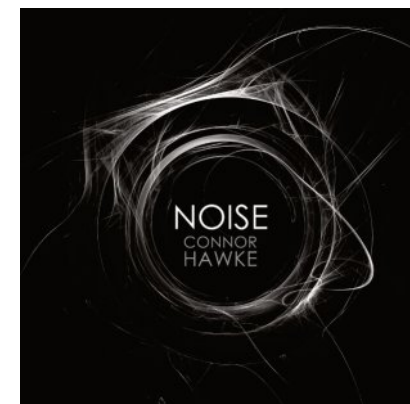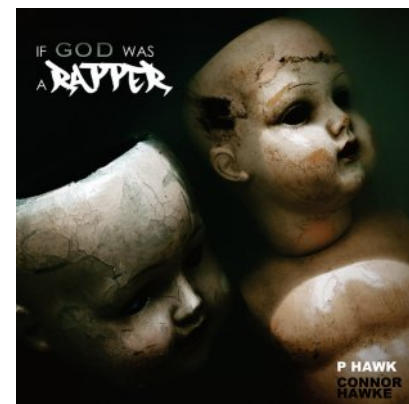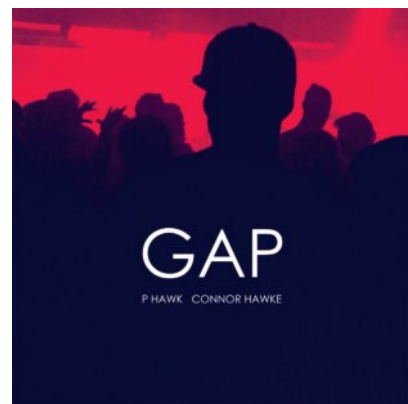
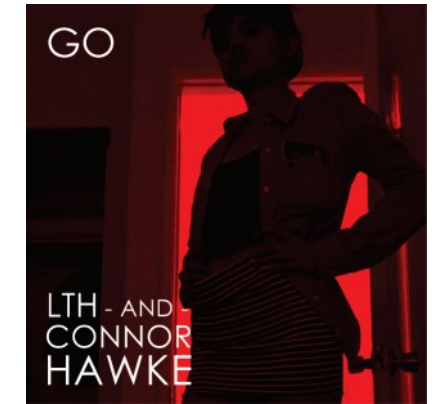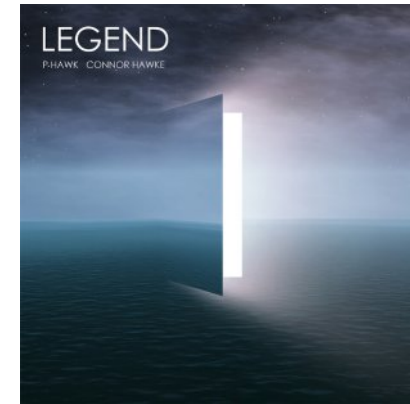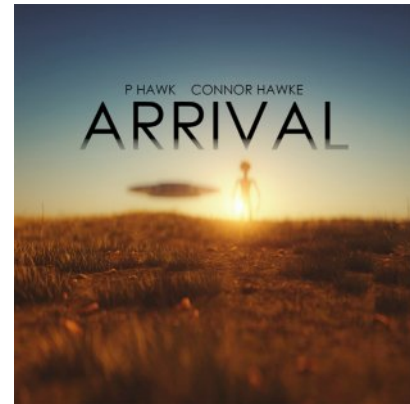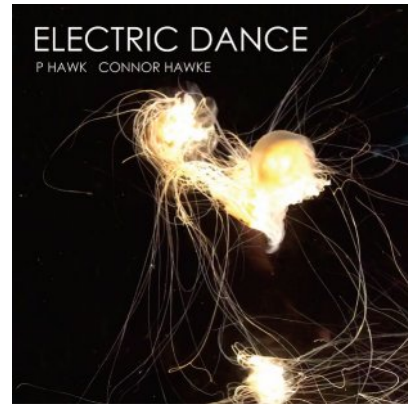Album art for my band
Photoshop

CONNORHAWKE.COM/MUSIC

DSLR & smartphone

Travel Photographer
of the Year
Commended Finalist

PORTFOLIO ©

CONNOR@CONNORHAWKE.COM